

Roll For It - Rules Summary (Standard/Deluxe Edition) (v1)

Goal:

Be the first player to get 40 (or more) victory points from cards acquired. Harder to acquire cards are worth more points.

Setup:

1. Each player takes all 6 dice of one color.
2. 2-4 player game: use either the silver or the gold deck.
(standard game, just use the deck it comes with)
5-8 player game: mix both silver and gold decks.
(standard game, combine cards from red & purple games)
3. Shuffle cards. Place face down in center of the table.
4. 2-4 player game: Flip 3 cards face up on the table.
5-8 player game: Flip 4 cards face up on the table.
5. Decide what player will go first (roll two dice, highest goes first). Then play is clockwise around the table.

Game Play:

On their turn, each player does these three things:

1. **Roll For It** (roll your available dice).
 - Dice previously assigned to a card are not available.
 - With the Deluxe Edition, you can roll your dice into the game box/tin (which is padded on the bottom and sides).
 - Take Back OPTION:
 - Before rolling dice on a turn, a player can choose to "take back" **ALL** their dice that are assigned to any (and all) of the cards. Then they roll all 6 dice.
2. **Match It** (match your dice with dice on a card on the table).
 - Try to acquire one of the cards on the table by assigning one of your dice for each (ie, every) die shown on the card by placing your dice next to the card.
 - Once you place a die next to a card, you cannot move that die to another card.
 - Dice assigned to a card are not available to roll on future turns (unless using the "take back" option).
 - When your dice match all dice shown on the card, you take the card and place it in front of you (must remain visible to all other players). All those dice are available next turn.
 - You do not have to match all the dice pictured on a card in one turn. You may assign a die (or more) to a card by placing your dice next to a card (can do this to 2 or more cards). In a future turn, you can add dice to the card until you have matched all the dice pictured on the card.
 - Multiple players may place their dice next to the same card (they all are simultaneously attempting to match all the dice shown on the card).
 - The first person to match all the dice shown on the card acquires the card. Dice next to the card from other players are returned to them.
 - When you take a card (matching all dice shown on it), immediately flip over another card. You may place dice on it if you still have dice from your roll not assigned yet.
 - 3. **Score It** (add up the points on the cards you acquired).
 - Add the points for all the cards you have acquired
 - If you now have 40 or more points, you **WIN!**