## **Each bag contains:**

## Fifteen £500 coins and thirty £100 coins

## (so I will end up with 30 and 60 coins - two types)

## **Obsession** Metal Coins

I am going to lead with the coins because this section will be short, and the *Characters* section will be longer (and I don't want bury these beauties)!



I had three ideas in mind when making these coins:

• They had to be substantial, **thick and heavy**. The pleasure of metal coins begins here, and any pretty coin that is as light as plastic is not a coin worth having. This set of coins weighs almost 3/4 of a pound (over 330g), and each coin is 3.3mm thick! They weigh **twice as much** as typical coins.



Commonly used coin on the left, Obsession coins on the right, Same number of gold and silver coins.



is a shot of the stacking comparison setup. Six US quarters on the left (35 grams), six Obsession coins in the middle (57 grams), and six of a recent popular coin on the right (22 grams).



Closeup Comparison

- Of course, they had to be thematic. Since *Obsession* is set in the 1860s, these coins feature a very young Queen Victoria on the £100 coin and a slightly older Queen on the £500 coin. No elderly Queens here. The backs have *Obsession* elements (lion rampant, fleur-de-lis, courtship couple, starter guest crown, tile rose), yet these coins will fit like a glove in any Victorian-era board game.
- The coins had to stack. Similar to the poker player who manipulates chips, a gamer does the same, stacking and restacking coins, organizing them constantly. Coins that don't stack just end up in a sloppy pile.

These beauties take up the same volume of space as the cardboard coins (which are large) and fit perfectly in my official *Obsession* insert from Shipshape Gamer.

